



## **Introduction**

The (OTHC) Old-Time Hockey Club will operate a Non-Contact recreational Hockey league at the Revolution Ice Centre rink in Pittston for players 35 years of age and older. This league is being formed as a supplemental division/league to the presently successful (PBHL) Ice Box Adult Hockey League. If you're seeking a more rewarding hockey experience and some extra Ice time, this league lets you enjoy the game the way it's meant to be played: all skill and no cheap shots.

## **Philosophy**

The emphasis of our league is on enjoyment and exercise, stressing safe play over competitiveness. Each of us, leaving the ice returns to work, family, and friends. We have yet to spot an NHL scout in the rink, so our philosophy is to encourage fun and work up a sweat. We are hoping to foster among our members a club and community spirit.

We expect you to model respect at all times to other players and officials. Behaviors such as talking back to referees, escalating situations, body checks, high sticks, or an intent to injure are not welcome in our league and "No Tolerance" rules must be abided by to the highest degree. If you receive a penalty, you are expected to go straight to the penalty box! NO PENALTY OR CALL BY THE REFEREE IS PERMITTED TO BE ARGUED by anyone. If there is a question about a call, wait until there is stoppage to discuss the matter in a calm and ADULT-like manner.

- Fighting can bring immediate ejection from the league
- Any excessive contact penalties will result in an extra 10 minute Misconduct
- Hand-shake after the game is more than suggested
- Whining is just not tolerated...we'll think of something...maybe a forced contribution to a League Refreshment fund

## **Teams: Selection and Equalization**

We are expecting **to host:**

8 teams with 12-15 skaters(various skill levels) plus a goalie on each team

We try to have two Drafts before each new session. Any new players MUST attend a Draft. These also serve as an Open Hockey that is Free to paid-up members.

Existing OTHC team members will be broken up and re-organized after a Draft is completed. In this way, players get to skate with and know more members.

In the spirit of our league, we will equalize teams throughout the season. If a significant discrepancy develops between teams during the course of a season, players can be "traded" accordingly. The intention is to ensure all teams are reasonably competitive.

## **CONVENIENT**

Games are played on Sunday evenings beginning September, January, and June. Each team rotates through the various time slots, with the earliest game being at 6:00 PM and the latest at approx: 9:45PM. All games will be played at The Revolution Ice Center at Ice Box complex in Scranton.

## **Affordable**

The Revolution Ice Centre will require an individual player fee of just \$225 before playing your first game. For sake of convenience, it is highly recommended that you pay upon initial Registration. Although, only \$100 is required to participate in one of two Drafts and may also serve as a deposit.

Included in costs will be: 12 Games + Playoffs(3 games are typical); Referees; Scorekeepers and a trophy for the winning team.

Many players have requested jerseys and like the idea of getting the team outfitted for \$30 each, with numbers and logos. We also try to do a sweater-swap for possibility of selling your old jersey if moving to a different team. This extra payment will be collected during registration.

## **Frequently Asked Questions**

### **1. How do I get into the League?**

Show up at one of the Drafts and bring the Non-refundable deposit payment of \$100, or full fee of \$225 and sign some forms.

### **2. What are the eligibility criteria?**

We will operate as an adult oldtimer house league. You must be 35 years of age or older by Dec.31st of the current season. Goalies must be drinking age.

### **3. What caliber is the League?**

Most players have competed in other adult recreational leagues and have usually played some level of competitive hockey in the past. This is not a League for players fresh out of 'Learn To Play' class. We ask that you have played at least two full seasons of Novice League hockey before coming out

#### **4. How are players assigned to teams?**

At the start of each season we will hold a player draft at which the Draft Coordinator assigns players of various levels to each team. Once the season starts, some players may be moved/traded to different teams to improve parity, during the first 3 weeks.

#### **5. Can I request to play with someone?**

The League only agrees to such requests on an exception basis where a sound rationale has been given (e.g. car pool arrangement). You can list a car pool buddy on sign-up form.

#### **6. What about uniforms?**

Each team must be equipped with like-colored jerseys with a Logo and numbers on the back. This would be an additional cost of \$30 to get decent NHL-stripped jerseys made for everyone with a 3 week lead time...let us know if this is what you want.

#### **7. How will I know if I've been accepted into the League?**

You will receive an e-mail confirmation from your Captain or League Commissioner.

#### **8. When do I have to pay?**

A current-dated check/accepted Credit Card covering the full fee(remaining after Deposit) must be submitted to the Revolution Ice Center before playing your first game. In the event your circumstances should change and you cannot play, a full refund will be provided, as long as no games have been played.

#### **9. Are slap shots allowed?**

Yes, the League does not operate by any specific Oldtimer hockey rules which usually do not permit slap shots.

#### **10. Do I have to wear a face shield?**

A CSA/HECC approved facial protector (not altered in any way) is required. Minimum coverage is ½ shield.

#### **11. Do I have to worry about USA Hockey Registration?**

No, you must Register with the rink and you will be covered for Insurance purposes. This may be an additional fee of \$15 to cover the whole year.

#### **12. What happens at the Draft?**

A player trying out must register at least a half an hour before the scheduled session so the Commissioner/Draft board can identify him/her with a specified jersey number and color. If a player cannot attend the try-out his/her name must be submitted to each representative of the teams, so they have knowledge of **everyone** available in the draft. The current last place team for that league will have the option of adding any new players to their roster once the season commences. If the last place team does not want to roster that player, the next to last place team will get the chance. This will continue until the player is placed on a team(if positions are available).

#### **13. I can be Traded?**

During the Registration, you can simply add a 'No Trade' clause on your form if it bothers you. We are also thinking of imposing a 'Trade Deadline' by game #4. It would totally be up to the Captains to negotiate together, and for equal...maybe you might want to play with a different bunch?

#### **14. How can we(league organizers) make this the most fun?**

Please come to the Draft/meeting and ask questions. Please forward all of your comments to:  
[chris@hattrickhockey.net](mailto:chris@hattrickhockey.net)

Sincerely,

Chris Becker  
OTHC Commissioner

### **Game Format & Penalties**

#### **GAMES**

Each game will consist of three, 18 minute running clock periods. The clock will only be stopped for following:

- Penalties
- Goals
- TimeOuts
- Injury

If at the 2-minute mark in the third period, the score is tied or within three goals, the clock will run on **stopped** time. Each game will have a Warm-up period of 4 minutes after the scheduled time. Each team is allowed one 60 second time out at the referee's discretion.

#### **Overtime- Regular Season**

If still tied, a Shootout will be played following USA Hockey rules for Penalty Shots (rule 406,a, b). Goalies shall remain in position and teams will not switch ends for the shootout. All players not participating in the shootout must be seated on their respective team benches at all times.

Starting with the first shooter for the visiting team and alternating home and visitor thereafter, a penalty shot shall be awarded to each of **Three** players from each team, as designated by their respective team captain. **We ask that each team rotate through their roster so that all unique players are used for the Shoot-outs.**

Note that if a player incurs a penalty that has not expired during normal Play, they will be **INELIGIBLE** to participate in the shootout. Goaltenders and players who were assessed a game misconduct; gross misconduct or match penalty during the game are also ineligible to serve as shooters.

The team captains do not have to name their **three** shooters or their shooting order prior to beginning of the shootout. Each captain will send his next shooter out after the previous shooter has returned to the bench. After all **six** players have taken their shots, the team with the most goals wins. Regardless of the number of goals in a shootout, the final score shall be recorded as one goal more than the score at the end of regulation play. The winning team will get two points and the losing team will get one point. If after all **six** players have taken their penalty shots and the game is still tied, the game will be considered a tie with each team receiving one point.

### **Overtime- Playoffs**

If a playoff game is tied after regulation time has expired, One 5 min Stop-time period of 4-on-4 will be played; If necessary, a 2nd 5 min Stop-time period of 3-on-3 will be played; If necessary, a 3rd 5 min Stop-time period of 2-on-2 will be played and this would then be followed by a Sudden death Shootout until a winner is decided(Shootout to use all unique players, until full roster has been depleted). All penalties incurred during the third period of regulation time will be in effect. All power-play situations will be played 4-on-3. Once the penalty expires, teams will play 4-on-4 until the next stoppage in play.

Note that if a player incurs a penalty that has not expired during the overtime, they will be INELIGIBLE to participate in the shootout.

If the score is still tied after the 5-minute overtime period, a **3-player** simultaneous shootout will follow. If the score is still tied after the 3-player shootout, a sudden death shootout will decide the winner using all unique players in the lineup.

### **PLAYOFFS Format**

The first place team will play the last place team, and the 2nd place team will play the next to last place team. Consolation game will be played between the Losers so that everyone gets the same amount of games.

The winners of those games will play for the championship. If the teams are tied with the same total number of points after the regular season, the tiebreakers are:

- 1 Team with most wins
- 2 Head to head
- 3 Total Goals For and Against in reg. season
- 4 Team with least amount of Goals Against in reg. season

The champions will have their team name displayed on the trophy in the Pro Shop.

### **PENALTIES**

Fair play and sportsmanship should prevail at all times.

USA Hockey rules should prevail and the following are enhancements to help enforce Fair play and sportsmanship.

Mandatory 'Sign-in' in the lobby before each game is enforced.

Questioning of Stats must be done immediately following each game. Captains are expected to review the Scoresheets and to make changes accordingly. Once, the night is over, the Stats can not be changed and will become official Statistics of the League.

### **GAME EJECTIONS**

Any player who incurs ANY THREE PENALTIES in one game will be ejected from that game, in which case the 4th penalty will result in an automatic ejection. A game ejection shall not carry any suspension unless the last

penalty is a game misconduct or major in the third period. A repetition in game ejections for any player or team can result in suspension.

### **HIGH STICKING, BUTT-ENDING, SPEARING**

A player who contacts an opponent above the normal height of his shoulders with a high stick; or pokes/jabs or attempts to poke/jab an opposing player with the blade/Butt-End of their stick shall be assessed a **minimum 10 minute Misconduct in addition to what is normally called**. If injury results, a major penalty, or match penalty will be assessed.

### **BODY CHECKING**

Is not permitted! A **minimum 10 minute Misconduct in addition to what is normally called** If injury results, a major penalty, or match penalty will be assessed. Note that the third (and subsequent) team body contact penalty will be served as a five-minute major.

### **ROUGHING / ROUGHING AFTER THE WHISTLE**

A **minimum 10 minute Misconduct in addition to what is normally called** penalty shall be assessed to any player who, in the referee's judgment, is guilty of unnecessary rough play. When an injury results from this infraction a major penalty plus a game misconduct may be assessed.

Any player with cumulative rough play penalties will be reviewed by the Commissioner and may face expulsion. All 10 minute Misconducts will be carried over to the next game!

**FIGHTING** This league and it's members take a very dim view of fighting and un-sportsmanlike conduct. Offenders will be suspended from play. **"Any player who engages in fisticuffs will be issued a game misconduct, a \$100 fine and a further suspension from that league for a length of time determined by the officials, the Fun Police Committee and/or the other Team Captains."**

### **INELGIBLE PLAYERS**

This is a Members-Only club that is allowing only paid-up individuals to participate. Any violation will cost the team a fine of \$100.

### **PLAYING FOR ANOTHER TEAM**

Due to the balancing of the teams, this cannot be allowed. Exception would be allowed for Goaltenders.

### **FINES**

- Once a player has reached a total assessment of 30 minutes in Penalties, they will be fined \$50.
- Any Game suspensions will result in a \$50 fine.
- Fighting is \$100

- Ineligible Players is \$100 per team

All fines should be made payable to: **OTHC c/o Chris Becker**, 12 Old Boston Rd, Suite 2 Pittston, PA 18640.  
Collected monies will support the following League functions:

- End of Year Banquet
- League Trophy w/Player's name inscribed
- Jerseys

Worth repeating:

Fair play and sportsmanship should prevail at all times.